

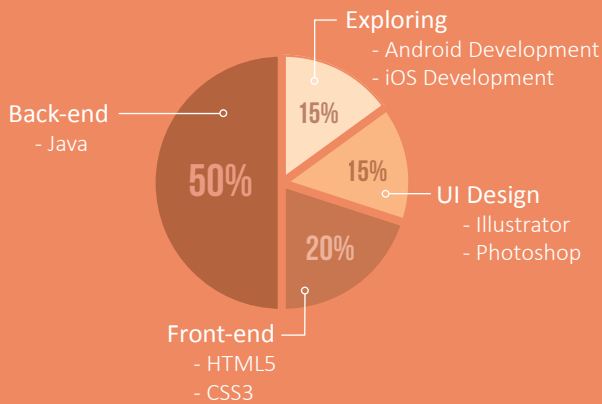
ANITA LEUNG

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EDUCATION

University of Washington Expected: June 2019
Bachelor of Science - Computer Science
Freshman Direct Admit into Computer Science
Recipient of the Pedrizetti Family Endowed Scholarship
in Computer Science & Engineering
Achievement Scholars Award Recipient

TECHNICAL SKILLS



AWARDS & HONORS

Generation Google Finalist June 2015
Scholarship recipients exhibit leadership, demonstrate a passion for computer science and technology, and exhibit a strong record of academic achievement

CodeDay Seattle: Best Website May 2014
Project honored as "Best Website" of ~25 competing projects

Google Code-In Competition Finalist February 2014
Completed challenges for an open source competition

NCWIT Aspirations in Computing: National Runner-up & State Winner 2013 & 2014
15% of ~2,300 applicants selected as National Runners-up & 17 young women in Washington selected as State Winners for achievements in computing

INTERESTS

Settlers of Catan, Seahawks, Studio Ghibli films, TED Talks, eating Nutella

RELEVANT EXPERIENCE

Engineering Practicum Tech Intern at Google June 2017 - September 2017

Multinational technology company specializing in Internet-related services and products

- Implemented an interactive tutorial on the AdWords Next dashboard to guide advertisers through understanding the performance of their ads with conversion tracking actions using primarily Dart, HTML, and SCSS
- The project will be used by the majority of AdWords customers by revenue

Engineering Practicum Tech Intern at Google June 2016 - September 2016

- Built a set of features to improve discoverability in one of the most used internal applications at Google
- Added new endpoints to a Java RESTful API and updated calls by Android and AngularJS applications
- Fetched and parsed data from several internal and external Google APIs
- Wrote Java (JUnit 4) and Javascript (Jasmine) unit tests
- Implemented common regex library which is being used by other internal application teams at Google

UI Software Development Intern at Microsoft Corp. June 2015 - August 2015

Global technology company that builds best-in-class platforms and productivity services for a mobile-first, cloud first world

- 1 of 42 high school students selected for program out of 1000+ applicants
- Developed front-end of internal notification web app to request and track server maintenances using HTML5, CSS3/SASS, JavaScript/jQuery
- Drafted creative designs for user interface using Adobe Illustrator and vetted with client for feedback
- Web app is used by 10 to 20 service managers daily
- Demoed 5 presentations of the tool to Microsoft leadership and engineers

Software Engineering Intern at StudentRND July 2014 - September 2014

Non-profit organization which runs multiple programs to promote STEM education for middle school, high school, and college students

- Enlisted participants and conducted usability tests to obtain user feedback prior to launch
- Ensured website compatibility with various browsers and mobile platforms
- Designed, implemented, and launched winning site in October of 2014 (estimated ~244,000 total site visits from Oct 2014 - Aug 2015)

Girls Who Code Alumna at Amazon.com, Inc. July 2014 - August 2014

GWC programs work to inspire, educate, and equip girls with the computing skills to pursue 21st century opportunities

- 20 participants selected for Girls Who Code Amazon out of 200+ applicants in Greater Seattle area
- Created a web application using HTML, CSS, JavaScript, and Firebase. Led development and pitched prototype to ~45 program attendees
- Networked with industry professionals and invited 4 professionals to share insights with Newport High School Computer Club members

COMMUNITY INVOLVEMENT

DubHacks October 2016

Largest collegiate 24-hour hackathon in the Pacific Northwest sponsored by companies like Google, Microsoft, and Intel

CodePath January 2016 - April 2016

Organization that provides free, accelerated mobile engineering classes for developers

- With no background experienced, learned how to develop iOS apps such as a tip calculator, top movie library, and Twitter prototype
- Created and published weekly tutorials on my Github
- Attended sessions twice weekly for two hours per session

PSCSTA Programming Competition April 2015 & December 2014

A ~50 team programming competition for high school students from Seattle region